


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<h1 style="text-align: center;">Convention Card</h1> 	
<b>OVERCALLS</b> (Style;Responses;1/2 Level;Reopening)		<b>OPENING LEADS STYLE</b>				<b>Category= 2/1 5542</b> <b>Country = China</b> <b>EVENT=ALL</b> <b>PLAYERS=M. You/M. Huang/K. Jin/C. Zhu/Zhijie Yuan</b>
1/1= 7-17HCP, 5+Cards(better when vul)		<b>Suit</b>	<b>Lead</b>	<b>In Partner's suit</b>		
2/1= 10-17HCP, 5+Cards		<b>NT</b>	Slavinsky <sup>[20]</sup>	Slavinsky <sup>[20]</sup>		
Resp= 1/1 forcing, Jump =NatInv,Cue=F1		<b>Subseq</b>	Slavinsky <sup>[20]</sup> /Attitude	Slavinsky <sup>[20]</sup> /Attitude		
		<b>OTHERS</b> Russinow vs NT or 5X or slam, i.e. KQ leading Q				
		Slavinsky: 3 <sup>rd</sup> /5 <sup>th</sup> with honor cards, 1 <sup>st</sup> /2 <sup>nd</sup> /4 <sup>th</sup> without honor cards				
<b>1NTOVERCALL</b> (2 <sup>nd</sup> /4 <sup>th</sup> live;Responses;Reopening)		<b>LEADS</b>			<h2 style="text-align: center;">SYSTEM SUMMARY</h2>	
2 <sup>nd</sup> = 15-18HCP, SYS ON		<b>Lead</b>	<b>Vs.Suit</b>	<b>Vs.NT</b>		
4 <sup>th</sup> = 12-16HCP, SYS ON		<b>Ace</b>	AKX(+), AX, AKJ (+)	AKX(+), AX,AKJ (+)		
		<b>King</b>	AK,KQX,KX, KQJ(+)	AKJ10(+),KQ109(+)		
		<b>Queen</b>	QJX(+),QX	KQX(+),QX,KQXX(+),QJX		
		<b>Jack</b>	KJ10X,J10X	AQJX,J10X,QJXX(+)		
<b>JUMP OVERCALLS</b> (Style;Responses;Unusual NT)		<b>10</b>	H109,109X ,10X	KJ10X,109X,10X,J10XX(+)		
1-Suit= Weak		<b>9</b>	9x,9	H109X(+)		
2-Suit= Unusual 2NT		<b>Hi-x</b>	Sxx,9Sx,	xSx(+)		
Response=RAISE =WEAK, new minor= fit showing		<b>Lo-x</b>	HxxxS; HxSx, xxxS, xS	HxxxS, HxSx		
		<b>SIGNALS IN ORDER OF PRIORITY</b>			<b>GENERAL APPROACH AND STYLE</b>	
<b>DIRECT AND JUMP CUE BIDS</b> (Style;Response;Reopening)			<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	
Michael : (1X)2X or (1C)2D: 8-12 or 16+HCP, shape55+		<b>Suit</b>	1 Lo=Enc	Lo/Hi=Even	1 <sup>st</sup> =O/E	
Response: 2NT Asking			2 Lo/Hi=Even	TRUMP SMITH	Count	
<b>JUMP CUE BIDS</b> : Western Cue(ask stop with a nice suit)			3 S/P	S/P		
Reopening Same		<b>NT</b>	1 Lo=Enc	Lo/Hi=Even	1 <sup>st</sup> =O/E	
<b>VS.NT</b> (vs.Strong/Weak;Reopening;PH)			2 Lo/Hi=Even	SMITH	Count	
2♠=♥+♠54+			3 S/P	S/P		
vs WK NT: X=Penalty; 2♦=6-10HCP M5+; 2M=M5+ Sound		<b>Signals= Smith echo ,Upside down</b>			3NT= Strong 4M opening, Namyats	
2NT=♣♦55; 3♣♦=Nat Const (PRE if 4 <sup>th</sup> seat); 3♥♠=Nat PRE		Discarding an even number means DISCOURAGE			4♣/4♦=1 <sup>st</sup> /2 <sup>nd</sup> /3 <sup>rd</sup> Seats=♣/♦7+,Pre	
Vs STR NT/PH: X=M4m5+ or great hand ; 2♦=♥/♠6+; 2M=M5m4+;		<b>DOUBLES</b>			4♣/4♦=4 <sup>th</sup> Seats = Namyats,	
2NT=♣♦55; 3♣♦♥♠=Nat PRE					<i>When we white. Vs red:</i>	
<b>VS.PREEMPTS</b> (DoubleCue-bids;PH)		<b>TAKEOUT DOUBLES</b> (Style;Response;Reopening)			<i>Aggressive overcall/1NT opening/Preemptive opening</i>	
Double T/O , 2NT=16-18HCP, 3NT=To Play		Maybe light with Classic Shape			<i>Aggressive when Vs STR 1♠(e.g lack of HCP or cards)</i>	
<b>(2M)3M: ask stop with a nice suit. 4m: double suits 55+.</b>					Michaels Cue=8-12(better when vul) or 16+HCP	
<b>VS.ARTIFICIAL STRONG OPENINGS</b>					Western Cue: ask stop with a nice suit	
Vs 1♠: DBL=♥♠ (or ♦ in red);1♦=♥/♠; 1♥/♠=M4+m5; 1NT=♣♦;		<b>SPECIAL,ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES</b>			<b>SPECIAL FORCING PASS SEQUENCES</b>	
(1♣)-P-(1♦)-? DBL=♥♠44+ 1NT=♣♦54+ else: Natural		Neg DBL THRU 4♥			1X-(DBL) -XX-(2Y)-P=F1	
Vs 2♠: DBL=♥♠ or ♦;2♦=♥/♠; 2♥/♠=M5+m5; 2NT=♣♦		Resp DBL THRU 3♠				
Vs 2NT: 3♣=♥♠;3♦=♥/♠; 3♥/♠=M5+m5; 3NT=♣♦		Rodwell DBL				
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>		Lightner DBL			<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
1M OPENING CAP		Support DBL THRU 2♥				
1♠-(x) 1♦=♥4+;1♥=♠4+;1♠=no 4 major		SOS RDBL				
1♦-(x) 1♥/1♠/1NT=Natural						
		<b>SPECIAL FORCING PASS SEQUENCES</b>				
					<b>PSYCHICS= Rare</b>	

OPENING	TICKET IF ARTIF	MIN NO OF CARDS	NEG:DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	11-21HCP, ♣2+	1♦=♥4+, 1♥=♠4+, 1♠=No Ms, 1NT=10-11HCP, Nat	1♣-1R;1M=11-13 or 14-16HCP;BAL M2-3 or 11-16HCP M3	
				17-19HCP, BAL OK	2♣=13+HCP, ♦5+or BAL; 2♦=9+HCP, ♣5+[4], 2♥=13+HCP, 4441 any <sup>[5]</sup>	1♣-1R; 1NT=17-19HCP, BAL	Competitive bidding
					2♠=5-8HCP, ♠5♣4+,2NT=12-13,Inv	1♣-1R-1M-2♣ = inv <sup>[1]</sup> , 1♣-1♦-1♠-two way checkbk	See Note <sup>[19]</sup>
				M5332/♦5-6BAL OK	3♣=5-8HCP, ♣6+, Const, 3♦♥♠=WJS 3, 5-8HCP 3NT=13-15HCP, Nat	1♣-1♠; 2♦=17-19HCP BAL or 14+HCP, ♣5♦4	
					4♣/4♦=SA Texas Xfers, to Play 4♥/♠;4♥/4♠=to play	1♣-1♠/NT; 3♣=♣♦54+, P/C	
1♦		4	4♥	11-21HCP, ♦4+,Unbal	1♥/♠=F1 M4+,1NT=6-11, 2♣=♣5+ or BAL FG ; 2NT=11-13,Inv	1♦-1M-1NT=11-15 M3/16-18 Any.F1	1♦-2♣=5-9HCP♣5+
					2♦=4+♦,9+HCPinv <sup>[11]</sup> ; 2♥=♠5♥4+,5-8HCP;2♠=♠5♦4+	1♦-1M; 2NT=♦6+ GF or 16+HCP ♦4+M4 unBAL	
					3♣=10-12 ♣6+Inv; 3♦=5-8HCP 4+♦,Const; 3♥/♠= WJS3; 3NT=13-15	1♦-1M-3♦=♦6M3 14-15,	
					4♣/4♦=SA Texas Xfers, to Play 4♥/♠;4♥/4♠=to play	1♦-1♥-1♠; two way checkback	
1♥/♠		5	4♥	11-21HCP M5+	1♠=6+HCP ♠4+, 1NT=semiF1, 2♣=10-12 M3 or FG <sup>[15,16]</sup>	1M-2NT-3♣=Min, 3♦=m4+,14+HCP,3M= M6+,	
					2♦/♥=6+inv or 5+GF 2M=6-9M3+, 2♠=5-8HCP♠6+, 2NT= M4+ inv <sup>[17]</sup>	3OM= 14+HCP OM4+,3NT/4m=Max OM/m Spl	2♣=Re-Drury
					3♣=10-11HCP, ♣6+, NatInv; 3♦=7-9HCP, M4; 3M=3-6HCP M4	1♥-1♠-1NT =11-13 ♠3 or 16-18 any	2♦/♥=5-9HCP♦/♥5+
					3NT/4♣/4♦=13+HCP M4+, SPL OM♣♦; 3OM=6-9HCP , OM7+ Const,	1♠-1NT-2♣=11-15 ♠5+♣4 or 16-18 any	2NT=7-9,M4 with SPL
					4♥/4♠=SO, 4NT= Blackwood		3♣=9-11HCP INV
1NT			4♥	White 11-13HCP M5/m6/m1ok Red or 3 <sup>rd</sup> in None=14-16HCP	2♣=STM, 2♦/♥=Xfer, 2♠=AskRange or♣or♦6♣1,2NT= ♦6+or♦5♣5TP	1NT-2♠-2NT=Min,3♣=Max	
					3♣=5M Stayman; 3♦=FG,♣♦55; 3♥/3♠=m54M SPL,GF	1NT-2R-2M-2NT <sup>[18]</sup> =Xfer to 3♣	
					4♣/4♦=SA Texas Xfers, to Play 4♥/♠;4♥/4♠=to play		
2♣		5	4♥	STR2 17+HCP 8.5+Tricks or 22+HCP	2♦=Waiting,2♥/♠=6+HCP,M5+ , 2NT/3♣=7+HCP♦/♣6+	2♣-2♦;2♥=Kokish	
					3♦/♥=3-6HCP, ♥/♠7+,3♠/NT=3-6HCP,♣/♦8	2♣-2♦;3♣-3♦=Waiting; 2♣-2♦;3♦-3♥=Waiting	
					4♣/♦=3-6HCP, ♥/♠8+	2♣-2♦-2♥-2♠;3♣=♥6+or♥+♠4,3M=♥5♣4, SPL	
						2♣-2♦;3♦=♥♦5, GF; 2♣-2♦;3♠=both mimors, GF	
2♦	√	0		5-10HCP M6+	2M=P/C; 2NT=Relay; 3♣♦=Nat-GF; 3♥=P/C; 3♠=NatInv;	2♦-2NT;3♣=Max;3♦=WK/STR;3M=Min M6+	
				9-12HCP in 4 <sup>th</sup> Seat	4♣=Trans to me; 4♦=Pick a M; 4♥♠=to Play	2♦-4♣; 4♦=♥s; 4♥=♠s	
2♥		4		5-10HCP ♥♠54+	2NT=Relay; 3♣=Xfers to 3♦; 3♦=Ask m SPL; 3M=M4+ PRE		
				9-12HCP in 4 <sup>th</sup> Seat	4♥♠=to Play		
2♠		5		9-12HCP, ♠5♣4+/♠5♦5	2NT=Relay; 3♣/4♣=P/C; 3♦=♥6+,inv+; 3♥= Inv with ♠3+; 3♠=PRE	2♠-2NT; 3♣=Min ♠5♣4+; 3♦=♠♦55	
						3♥=Max, ♠5♣4; 3♠=Max, ♠5♣5	
2NT			4♥	20-21HCP BAL M5/m6/ m1ok	3♣=Romex stayman, 3♦/♥=Jacoby transfer, 3♠=mms or ♣6+M SPL	2NT-3♣-3♦=♠4 or no 4M,3♥=♥4-5, 3♠=♠♥44, 3NT= ♠5	
					4♣=force to 4♦, ♦6+ or ♣6♦SPL, 4♦/♥= Texas transfer	2NT-3♣; 3♦-3♥=Ask ♠s ->3♠=♠3; 3NT=♠2;4X=♠4	
					4♠=♣6+,BAL,SI	2NT-3♦;3♥=♥2,3♠=♥3	
3X		6		5-10HCP 6+, 10-13HCP 7 tricks in 4 <sup>th</sup>	New=F1, 4NT=Blackwood,4M=play , 3♣-3♦=try 3NT		
					3M=Nat FG; 3♣-4♦=RKCB; 3♦/3M-4♣=Slam Interest, 3M-4♦=RKCB		
3NT	√			Strong 4M opening, Namyats	4♣=Transfer to me, 4♦=slam interest, 4♥/♠=TP, 4NT=RKCB	<b>HIGH LEVEL BIDDING</b>	
						RKCB=14,03,2 No Q,2 +Q,5NT=2 no Q with void,6X=2 with Q with void	
4♣/4♦	√	7		1 <sup>st</sup> /2 <sup>nd</sup> /3 <sup>rd</sup> Seats=♣/♦7+,Pre	4M=to play in 1 <sup>st</sup> /2 <sup>nd</sup> /3 <sup>rd</sup> Seats	Ace ask=1/4, 0/3, 2,	
				4 <sup>th</sup> Seats = Namyats,	4♣-4♦/4♦-4♥=SLAM, 4NT: RKCB in 4 <sup>th</sup> Seats	Weak RKCB=0/2+Q,1 No Q,1+Q,2+noQ, 1 No Q+Void,1+ Q+ Void,	
4♥/4♠		7		Pre Nat		EXCRKCB=25,14,3 No Q,3+Q	
						D1P0; DOPE	
4NT	√	8		♣♦8+, to Play 5m, Sound	5♣=P/C, 5♦= RKCB		

**Note 1: Modified XYZ after 1♣-1R-1M**

1♣	1♦/1♥	
1♥/1♠	2♣	Trans to 2♦, to play 2♦ or INV with any
	2♦♥	Transfer to 2♥/2♠, weak or GF
	2♠	Ask range, balanced INV+ or M4♣5+ GF
	2NT	M4♦5+ INV+
	3♣♦	M4♣/♦6+ INV
	3OM	M5OM0(44) GF

**Note 2: After 1♣-1♦-2♣**

1♣	1♦	
2♣	2♦	Trans to 2♥, to play 2♥ or INV with any
	2♥	♥5♣3(2)+ F1
	2♠	GF. Subsequent: 2NT=3145/♣6 Max; 3♣=Nat; 3♦=♦4♣6; 3♥/3♠=♥3♣6
	2NT	Nat INV w/o ♥5
	3♥	Set ♥ as trumps, slam interest

**Note 3: After 1♣-1♥-2♣**

1♣	1♥	
2♣	2♦	Trans to 2♥, to play 2M or INV with any
	2♥	GF. Subsequent: 2♠=♥4, others=similar to above.
	2♠	To play
	2NT	Nat INV w/o ♠5

**Note 4: After 1♣-2♦ (Inverted minor raise)**

1♣	2♦	
2♥		Rubbish bin
2♠/3♣		♠/♥4♣3+ GF
2NT		17-19, BAL

**Note 5: After 1♣-2♥ showing any 4441 GF hand**

1♣	2♥	
2♠	2NT	4441
	3♣	4414
	3♦	4144
	3♥♠	1444, 13-15/16-18

**Note 6: After 1♦-1♥-2♣**

1♦	1♥	
2♣	2♦♥	To play
	2♠	♣4+ INV+ or GF with any
	2NT	Nat INV
	3♥	Nat INV
1♦	1♥	
2♣	2♠	
2NT		Min with any (Subsequent: 3♣=GF Relay, 3♦=♦3(2)♣4 INV, 4♣=♣4+ INV)
3♣		Max, ♦5♣4
3♦		Max, ♦5♣5
3♥♠		Max, ♦6♣4, corresponding SPL

**Note 7: After 1♦-1♠-2♣**

1♦	1♠	
2♣	2♥	Trans to 2♠. To play 2♠ or INV with any
	2♠	GF with any (Subsequent similar to above)
	2NT	Nat INV without ♠5♥4
	3♣♦	Courtesy raise
	3♥	♣4+, ♥ SPL (♠5♥5 INV starts from 2♥, and then 3♥)
	3♠	Set ♠ as trumps, slam interest

**Note 8: After 1♦-1♥-2♦**

1♦	1♥	
2♦	2♥	To play
	2♠	GF with any (Subsequent: 2NT=Max; 3♣=Min, ♦6+; 3♦=♦6♣4; 3♥=♦6♥3)
	2NT	Nat INV
	3♣	♦2+, INV
	3♦	♦3+, courtesy raise
	3♥	Nat INV

**Note 9: After 1♦-1♠-2♦**

1♦	1♠	
2♦	2♥	Trans to 2♠. To play 2♠ or INV with any
	2♠	GF with any (Subsequent: 2NT=Max; 3♣=Min, ♦6+; 3♦=♦6♣4; 3♥=♥4♠2+; 3♠=♦6♠3; 3NT=♥4♠1)
	2NT	Nat INV without ♠5♥4
	3♣	♠4♣6 INV

**Note 10: After 1♦-2♣-2♦**

1♦	2♣	
2♦	2♥	GF Relay
	2♠	♣5+♠4
	3♣	♣5+♥4
1♦	2♣	
2♦	2♥	
2♠		♦5+
2NT		4-4-4-1
3♣		(41)44
3♥♠		♦6♣3, ♥/♠ SPL

**Note 11: After 1♦-2♦ (Inverted minor raise)**

1♦	2♦	
2♥		Min w/o ♠4 (Subsequent: 2♠=GF Relay, 2NT/3♦=Nat 3♣♥♠=SPL)
INV,		
2♠		♠4
2NT		Max, ♥4
3♣		Max, ♣4+
3♦		Max, ♦6+, BAL or ♣ SPL
3♥♠		Max, ♦6+, ♥/♠ SPL

1♦	2♦	
2♥	2♠	
2NT		♥4
3♣		♣4+
3♦		♦6+, BAL or ♣ SPL
3♥♠		♦6+, ♥/♠ SPL

**Note 12: After 1♥-1♠-2♣**

1♥	1♠	
2♣	2♦	Trans to 2♥. To play 2♥ or INV with any (2NT INV guarantees ♠5)
	2♥	9-11HCP, ♥2
	2♠	GF with any
	2NT	Nat INV
	3♣♦	Nat, constructive
	3♥♠	Set trumps, slam interest
1♥	1♠	
2♣	2♠	
2NT		Min with any (Subsequent: 3♣=Relay ->3♦=♥5♣5; 3♥♠=♥5♣4♠/♦ SPL)

3♣ Max, ♥5♣4  
 3♦ Max, ♥5♣5  
 3♥♠ Max, ♥6♣4

**Note 13: After 1♥-1♠-2♦**

1♥ 1♠  
 2♦ 2♥ To play  
 2♠ GF with any (Subsequent: similar to above)  
 3♣ ♦4+, INV+  
 3♦ Courtesy raise  
 3♥♠ Nat INV

**Note 14: After 1♥-1♠-2♥**

1♥ 1♠  
 2♥ 2♠ GF with any  
 3♣♦ ♠5m5, INV

1♥ 1♠  
 2♥ 2♠  
 2NT Nat (Subsequent: 3♣=♠6/♥2; 3♦=♠5♦5;  
 3♥♠=♠5♣5, ♥/♦ SPL)  
 3♣ ♥6+/♠3  
 3♦ ♥6♦4  
 3♥♠ ♥6♣4♦/♠ SPL

**Note 15: After 1♥-2♣**

1♥ 2♣  
 2♦ Min  
 2♥ Max, ♥5+♠4  
 2♠♠ Max, ♥5+♦4+  
 2NT Max, ♥6+

3♣ Max, ♥5♣4  
 3♦ Max, ♥5♣5  
 3♥ Max, set ♥ as trumps  
 3♠NT Max, ♥6♣4, ♠/♦ SPL

**Note 16: After 1♠-2♣**

1♠ 2♣  
 2♦ ♠5+♥4+, any or minimum with ♠6 good suit  
 2♥ Min, no ♥4/good ♠6  
 2♠ Max, ♠5+♦4+  
 2NT Max, ♠6+  
 3♣ Max, ♠5♣4  
 3♦ Max, ♠5♣5  
 3♠ Max, set ♠ as trumps  
 3♥NT Max, ♠6♣4, ♥/♦ SPL

**Note 17: After mini-Jacoboy raise**

1M 2NT  
 3♣ Min  
 3♦ Max, ♣/♦4+  
 3♥ Max, OM4+  
 3♠ Max, M5+, no side suit

**Note 18: After Jacoboy transfer after 1NT opening**

1NT 2♦  
 2♥ 2♠ ♥5+ INV or ♥5+ BAL with slam interest  
 1NT 2♥  
 2♠ 3♥ ♠5+ BAL with slam interest

1NT	2R			1♣	(2♣)	Dble	Neg
2♥♠	2NT	Trans to 3♣, to play 3♣ or M4m4+ GF or M5+ GF				2♦	♥5+, INV+
3♣	3♦	M4♦5+, GF				2♥	♠5+, INV+
	3M/OM	M4♣5+, ♦/OM SPL, GF				2♠	♦5+, INV+
	3NT	M4OM1-44/M4OM0-(54), GF				2NT	6-9HCP, ♠5♥/♦5
	4♣	M4OM0-(54), slam interest				3♣	6-9HCP, ♥5♦5
	4♦	M4OM1-44, slam interest		1♣	(2♦)	2♥	♠5+, INV+

**Note 19: Responder's competitive bidding after 1♣ opening**

1♣	(1♦)	Dble/1♥	♥/♠4+			2♠	♥5+, INV+
		1♠	No major	1♣	(2♥)	2NT	6-9HCP, ♠♥55
		1NT	5-8HCP, both majors 54+			Dble	♠4+
		2♣	♣6+ INV/♣5+ GF			2♠	No ♠4+
		2♦	3-5HCP, ♥/♠6+			2NT	♠5+, INV+
		2♥♠	5-8HCP, ♥/♠5♣4+			3♣	♦5+, INV+
		3♦	GF, 4414/4405			3♦	♣5+, INV+
1♣	(1♥)	Dble	♠4-5	1♣	(2♠)	3♥♠	♦♣54+, ♠/♥ SPL
		1♠	No ♠4+			Dble	Neg
		1NT	♠5+, INV-			2NT	♥5+, INV+
		2♣	♠5+, INV+			3♣	♦5+, INV+
		2♦	♦5+, INV+			3♦	♣5+, INV+
		2♥	♣5+, INV+			3♥♠	♦♣54+, ♥/♠ SPL
		2♠	♠4♣5+, constructive or GF	1♣	(3♣)	3♦♥♠	♥/♠/♦5+, GF
		2NT	6-9HCP, ♦5+♣4+				
		3♥	GF, 4144/40(54)	1♣	(3♦)	3♥/♠	♠/♥5+, GF
1♣	(1♠)	Dble	Trans to 1NT, may or may not have ♥4				
		1NT	♥5+, INV-	1♣	(3♥)	Dble	♠4+
		2♣	♥5+, INV+			3♠	No ♠4+
		2♦	♦5+, INV+			4♣♦	♠5♣/♦5, GF
		2♥	♣5+, INV+			4♥	♠6+
		2♠	♥4♣5+, constructive or GF			4♠	Nat
		2NT	6-9HCP, ♦5+♣4+			4NT	♣♦55

1♣	(3♠)	4♣	♥6+, any or ♥5♣5, very good hand
		4♦	♥5♦5
		4♥	♥5♣5, NF
		4♠	♣6+, GF
		4NT	♣♦55

### Note 20: Variant Slavinsky

- Small number = 3/5/7 cards with honor or 2/4/6 cards w/o honor
- Large number = 3/5/7 cards w/o honor or 2/4/6 cards with honor
- Lead small for doubletons, i.e. xS, but large when 9x+, i.e. 9x, 10x, Jx, ...
- Often lead 2nd vs NT w/o honor

### Note 21: Reese Count Signal at 1<sup>st</sup> trick

If 3<sup>rd</sup> player gives count signal at 1<sup>st</sup> trick, then if we have:

- 2 or 5 cards in the suit, then follow the lowest card
- 3 cards in the suit, then follow the highest card
- 4 cards in the suit, then follow the second lowest card

### Note 3: Smith Echo

Player with long suit: no smith echo

Player with short suit: high-low = encourage